

SLAP Wacky!

Morning Star Games

The Quick Make-A-Shape Game!
Ages 7 & up • 2 - 6 Players

What's Inside?
72 Shape Cards for 6 Shape Patterns
6 Wild Cards • 6 Block Cards



Object of the Game

Quickly place cards on the table to put together shape patterns as fast as you can. When you complete a pattern, slap it to get the points before another player uses a block card against you. The player who scores the most points wins the game!

Setting up the game

- SHUFFLE & DEAL CARDS** Shuffle the cards and deal 5 cards, face down, to each player. Players can have only up to 5 cards in their hand at any time. Note: Players wait until the game begins to look at their cards.
- CREATE DRAW PILE** Place the remaining cards face down on the table to form the draw pile. The draw pile should be within reach of all players
- REFILL HAND DURING PLAY** Players should refill their hand as soon as they play any cards by taking cards from the draw pile. **Make sure you only have 5 cards in your hand at any time!**



Playing the Game

- START THE GAME**
When players look at their cards, the game begins!

- PUT TOGETHER SHAPE PATTERNS**
Without taking turns, players quickly place cards on the table and race to put together the 6 different patterns at the bottom of this page. 4 cards make a pattern. **REMEMBER, PLAY AT THE SAME TIME AND DON'T TAKE TURNS!**



- WORK ON SAME SHAPES**

Any player can start a pattern with a shape card at any time. All players should add to that pattern and try to complete it. Everyone works on the same shape patterns. **Up to 6 shape patterns - but only one of each pattern - can be in play at a time.**

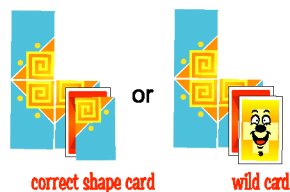
- YOU MUST SLAP THE SHAPE YOU COMPLETE**

When a player completes a shape pattern, that player must SLAP it and collect those cards to win the points. Only the player who completed that shape pattern can slap it.



- BLOCK A CARD**

To slow another player from completing a shape pattern, stack a block card on top of a card in that pattern **BEFORE** that pattern has been slapped. **A block card must be on top of another card, not in an empty space, because it ONLY blocks the card underneath it.** Only one block card can be visible on a pattern.



- USE A WILD CARD**

A player may use a wild card as a substitute for any shape card. Only one wild card can be visible on a shape pattern. A wild card can be placed in an empty space or used to unblock a card.

- UNBLOCK A CARD**

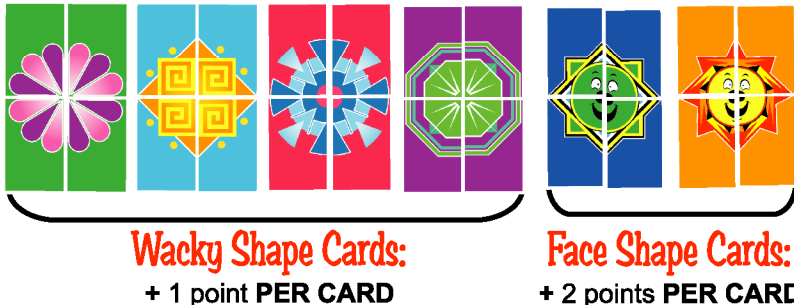
Any player may unblock another card and put it back into play by putting a wild card or the correct shape card on top of the block card.

- COUNT YOUR POINTS**

The game ends when you run out of cards in the draw pile and all playable cards have been played. Count points for each card you won using the guide below and subtract block cards. Unplayed cards are not included in the final score. **Remember to count points per card.**

- WINNING**

Player who scores the most points wins!



Wacky Shape Cards:
+ 1 point PER CARD

Face Shape Cards:
+ 2 points PER CARD

Block Card:
- 2 points PER CARD

Wild Card:
0 points

Playing the Game continued...

EXTENDING GAME PLAY Slap Wacky is a fast game so you might want to play a best-out-of-three or best-out-of-five match to determine the winner.

UNPLAYED CARDS Game play will end with players having cards in their hands that cannot be played. These cards have no point value.

SHAPE PATTERNS Shape patterns must be completed as shown under "Playing the Game." If a card does not fit as shown, a player should hold onto that card until it is playable.

SLAP PATTERNS QUICKLY When you complete a shape pattern, make sure to slap it quickly to keep other players from using their block cards against you.

DRAWING MORE CARDS If each player has 5 cards but no one is able to play a card, every player draws 1 additional card until play is able to continue.

GAME STOPPING If play stops because players strategically do not want to play a card, take turns playing one playable card each, starting with the dealer. Play clockwise until all playable cards have been played. If a player does not have a playable card, skip to the next player.

Try other ways of playing Slap Wacky!

CHANGE THE SCORING You can change the value of the cards. Shape cards could be worth more than face cards. You decide!

CHANGE THE CARDS You can also make a rule that wild cards cannot be played on face shape cards or block cards can only be played on face shape cards. Try mixing it up!